

Where does the day go at night?

LC 1 what happens when I am asleep?

LC 2 Why does the mummy owl fly away?

LC3 Where are the stars in the day?

LC 4 Why do I go to sleep?

LC 5 What noises can you hear at night time?

LC 6 Can I get rid of my Shadow?

LC 7 Reflection: shadow theatre and fun in the blackout tent

Hook for Learning:

Read Owl Babies. Watch a time lapse video on the smart board showing night turning into day, etc.

Blackout tent

Non-negotiables

Prime Areas

Physical Development

22-36 imitates drawing simple shapes such as circles and lines.

30-50 Draws lines and circles using gross motor movements.

Uses one-handed tools and equipment e.g makes snips in paper with child scissors.

Observes the effects of activity on their bodies

Understands that equipment and tools have to be used safely

Communication and Language

22-36 single channelled attention. Can shift to a different task if attention fully obtained. Understands who,what where in simple questions .Uses a variety of questions (e.g. what,where,who)

30-50 Listens to stories with increasing attention and recall.

Joins in with repeated refrains and anticipates key events and phrases in rhymes and stories.

Beginning to understand 'why' and 'how' questions.

Questions why things happen and gives explanations (who.what when. how)

Personal Social and Emotional Development

22-36 Expresses own preferences and interests .Can express own feelings such as sad, happy, cross, scared ,worried. Seeks out others to share experiences.

30-50 Confident to talk to other children when playing and will communicate freely about own home and community.

Can play in a group ,extending and elaborating play ideas , e.g. building up a role play activity with other children.

Specific Areas

Literacy

22-36 Repeats words or phrases from familiar stories.

30-50 Listens to and joins in with stories and poems, one to one and also in small groups.

Joins in with repeated refrains and anticipates key events and phrases in rhymes and stories.

Ascribes meanings to marks that they see in different places.

Understanding the World

22-36 In pretend play, imitates everyday actions and events from own family and cultural background, e.g making and drinking tea

Notices detailed features of objects in their environment.

30-50 Remembers and talks about significant events in their own experiences.

Talks about why things happen and how they work.

Expressive Arts and Design

22-36 Experiments with blocks, colours and marks.

Beginning to make-believe by pretending.

30-50 Understands that they can use lines to enclose a space, and then begin to use these shapes to represent objects.

Beginning to be interested in and describe the texture of things.

Engages in imaginative role-play based on own first hand experiences.

Mathematics

22-36 – creates and experiments with symbols and marks representing ideas of number

Begins to make comparisons between quantities

Understands some talk about immediate past and future (before, later, sooner)

Anticipates specific time-based events such as mealtimes or home time

30-50 knows that numbers identify how many objects are in a set.

Beginning to represent numbers using fingers, marks on paper or pictures.

Uses positionallanguage.